



Newsletter 10th February 2023

PUPILS OF THE WEEK



Reception	Barnaby Bank
Year 1	Abigail Crittenden
Year 2	Ted Platon
Year 3	Chloe Nowell
Year 4	Toby Hayes
Year 5	Samantha Taylor
Year 6	Eliza Mallinson
Kindness Award	Owen Brown

GOLDEN BOOK

AWARDS

Our Golden Book Awards are to celebrate the excellent behaviour we see at lunchtime. Each week, the lunchtime staff choose 5 children from across the whole school to be written into the golden book. These children will receive a certificate at Celebration Assembly on a Thursday. This week, the lunchtime staff have chosen the following children:

<u>Child</u>	<u>Reason</u>
The whole of Year 5	<u>All for:</u> Exceptional manners Fantastic behaviour
Max – Pre School	
Charlie – Reception	
Freddie - Year 3	
Max – Year 6	

Administering Medicine in School Time

At school, we follow an Administering Medicine Policy. We always try our best to help where we can if a child needs to be given medicine during the school day.

At present, we have numerous children requiring Calpol, antibiotics etc in school.

If your child needs to be given medicine in school, parents/carers must fill out a form and sign in – these are available from the school office. Please do not send medicine into school without filling out a school form. We would also encourage that medicine is administered out of school hours where possible but if this isn't possible, we will, of course, help.

Please also understand that we do our best to give it at the exact time, but school is a very busy place and sometimes this isn't always possible. We will do our best to give it as near as we can but if your child needs medicine at specific time exactly, then please make arrangements for someone to come to school to do this.

Thank you for your understanding.

FRIENDLY REMINDERS



- We are a NUT FREE SCHOOL – please don't send food items into school (snacks or packed lunches) that contain nuts.
- Please ensure that your child wears/brings a waterproof/warm coat to school every day. With the weather being quite unpredictable, we need the children to have their coats ready as we do try and get them outside come rain or shine.
- Year 3 and 4 need to enter school through the front, main doors in the morning.
- If your child is going to someone else's for tea after school, please ring school to tell us.
- Please see the email re. the Sponsored Bounce at the end of February
- Please see the email re. Rock Kidz in April
- School re-opens on Monday 20th February for the second half of the Spring Term
- WORLD THINKING DAY – Wednesday 22nd February – please see information later in the newsletter

Extra-Curricular Clubs

Monday	Lunchtime – Year 6 Art Club with Miss Harper Lunchtime – French Club – Le Club Francais
Tuesday	Multi-Skills with Phil
Wednesday	Choir
Thursday	Musical Theatre 3.20pm-4.20pm Netball – 3.20 – 4.20pm
Friday	

Safeguarding

The Designated Safeguarding Leads for School are:

Mrs White

Mrs Madeley

Mr Stell

Mrs Burcher (Year 1 teacher) is now also fully trained as another Designated Safeguarding Lead in school.

Please do not hesitate to contact us if you have any concerns at all about children's welfare.



Just a reminder that our amazing sports coaches will be running a holiday club during the February half term.

Monday 13th to Thursday 16th of February

8.30am to 4.30pm.

£20 per day (sibling discounts available) which is payable in full to secure your child's place.

There are only 30 places per day available so please book early to avoid disappointment.

To book your child's place please text Marie on 07876260671 with your child's name, age, any medical conditions or allergies and the days you'd like to attend.

Learning together with enjoyment, challenge and Christian Values, we enable everyone to succeed.

MELT CANDLES

The amazing owners at Melt have approached school and want to support us in our fundraising efforts to create a central library. I have never worked in a school where reading is valued so much and children genuinely LOVE to read! We are now thrilled that a local business wants to get right behind us and support us in such a generous way.

At Melt, all the candles they make are bespoke, with their own name and meaning. They have offered to donate endless amounts of a candle called 'Burgundy' with a meaning of 'enjoying a good book' to school. These candles retail at £27 in their shop and they are donating them to us for FREE! Every penny that we sell them for will go straight back to school funds! This means that as well as supporting us in our fundraising efforts, you are also getting a beautiful candle that smells amazing!

We are therefore selling the 'Burgundy' candle for £17...a saving of £10 for you and a chance to buy the most beautiful candle. With Valentine's Day coming up this would be a great present for that loved one in your life!

If you would like to buy one, please contact school and we can arrange this for you.

Thank you so much to Melt for such a huge gesture of kindness. We are so grateful and so glad that you love reading as much as we do and that you want to support school in this way.

www.themeltco.com

[Burgundy Scented Candles | Luxury Handmade Burgundy Candles \(themeltco.com\)](http://www.themeltco.com)



Learning together with enjoyment, challenge and Christian Values, we enable everyone to succeed.

World Thinking Day -

It is World Thinking Day/ Founders Day on **Wednesday February 22nd** and children that belong to Rainbows, Brownies, Guides and Rangers, Beavers, Cubs, Scouts and Explorers are invited to **wear their Guiding/Scouting Uniform for school on this day if they wish**. Some children may just wish to wear their Promise Badge on their school uniform.

In Scouting, Founders Day on February 22 honours Lord Baden-Powell as it was his birthday. It's a time for Scouts to reaffirm their oaths together and contemplate how Scouting's century-old values are still relevant in today's fast-paced world.

In Guiding, World Thinking Day is a celebration of ten million girls worldwide that has taken place on every 22 February since 1926. It remains a day for all Guides and Girl Scouts to think of each other and celebrate their sisters all around the world, as it is the birthday of Lady Olave Baden-Powell, the first Chief Guide.

Parent Consultations

An email will be sent out on Monday 20th February with a link for you to click to book the appointment. You will receive a separate email for each child if you have more than one child here.

Class	Date of Parent Consultation
Reception – Miss Harper	Tuesday 18 th April
Year 1 – Mrs Burcher/Mrs Warburton	Thursday 27 th April
Year 2 – Mrs Madeley	Wednesday 19 th April
Year 3 – Miss Nicoll	Thursday 20 th April
Year 4 – Mrs Lopiccolo	Wednesday 19 th April
Year 5 – Mrs Stansfield	Thursday 20 th April
Year 6 – Mr Stell	Thursday 20 th April

Attendance

Week commencing 6th February 2023

We are aiming for every child/class to have at least 96% attendance

Class	Attendance Percentage
Reception	98.2
Year 1	96.2
Year 2	87.7
Year 3	86.2
Year 4	96.7
Year 5	94.3
Year 6	92.7

Well done Reception, Years 1 and 4!

Rainbow (House) Team Points

The Rainbow team that has the most points at the end of the half term gets to come in non-uniform the first Friday back after half term.

Week	Winners
W/C 9.1.23	Orange
W/C 16.1.23	Yellow
W/C 23.1.23	Violet
W/C 30.1.23	Indigo
W/C 6.2.23	Red

The winning house team this half term is **YELLOW** with 1348 points.
Second RED – 1232 points and Third ORANGE – 1196 points

The YELLOW team can come to school in non-uniform on Friday 24th February

Online Safety

At National Online Safety, we believe in empowering parents, carers and trusted adults with the information to hold an informed conversation about online safety with their children, should they feel it is needed. This guide focuses on one of many issues which we believe trusted adults should be aware of. Please visit www.nationalonlinesafety.com for further guides, hints and tips for adults.

10 WAYS GAMING CAN SUPPORT POSITIVE OUTCOMES in Children and Young People

Gaming, of course, is phenomenally popular with children and young people. In 2021, for instance, more than three-quarters of teenagers played online games, with almost 70% of primary school aged children doing likewise. If enjoyed in moderation and supported by a healthy routine (staying hydrated, good sleep habits, taking breaks and so on), gaming can actually benefit a person's mental health. As long as we stay alert for potential risks, games can be much more than what we see on the surface: they can be a way to socialise, an avenue for creativity and a route to solving problems. Check out our top ten tips on how gaming online can sometimes work to your child's advantage ...

THE FEEL-GOOD FACTOR

Gaming is so popular because at the basic level, it's enjoyable for the player. Succeeding in any game or contest releases dopamine in our brains: the "feel-good" chemical that makes us happy or excited. These emotions can be incredibly beneficial for mental wellbeing – as long as young players don't become reliant solely on playing video games to make themselves feel happy.

ACHIEVEMENT & PRIDE

A sense of achievement is incredibly important to all of us and can be particularly valuable to someone who's feeling unhappy or distracted. It's easy to get caught up in our thoughts, which can sometimes take a negative turn. So even achieving something small – like finishing a difficult level in a Mario or Sonic game – can feel like conquering Everest and give us renewed optimism.

SOCIAL SALVATION

Gaming can be an incredibly social activity. When playing online with trusted friends, what usually start out as chats specifically about the game can often develop into conversations about school and life. Even if they've had a bad day, simply knowing that a friend is there, on the other end of their headset, can provide young gamers with a sense of security and some welcome laughs.

TEAMWORK MAKES THE DREAM WORK

In many online games, teamwork is crucial to winning. Often, people who are struggling with their mood tend to feel like they fail or let others down a lot. Working as a team with trusted friends or family in a game can reinforce a young person's self-importance: striving for a common goal and succeeding together can remind them that they're an integral part of something bigger.

REAL-WORLD RELATABILITY

Because many major releases are shooting or action games, when some people hear "gaming" they think of guns, explosions and violence. What's less recognised is how many titles explore relatable issues such as overcoming anxiety or coping with grief. These games allow young players to understand their emotions more deeply and realise they aren't alone in how they might be feeling.

A DIGITAL COMFORT

Video games can provide a reliable constant. No matter what happens in school or between friends, playing a favourite game is something that youngsters can look forward to all day and can help them de-stress. Let's not forget, games are fun – and, when approached safely, an interactive activity in which the player has a degree of control over what happens next can feel immensely reassuring.

PROBLEM-SOLVING PRACTICE

It can be difficult for young people to handle the feeling that nothing is going right or that their problems are insurmountable. Gaming can help alleviate that by presenting challenges to be overcome, either solo or alongside trusted friends. Defeating a powerful monster or solving a tricky puzzle reminds young gamers that even the most daunting obstacles can be faced and conquered.

THE GREAT ESCAPISM

A certain amount of escapism is fabulous – allowing us to temporarily park some stress while exploring a world other than our own. For children, gaming can be like reading a novel or watching a film: a moment in the day when the fantastical becomes real, firing their imagination and immersing them in a story. Who wouldn't want to venture to the stars? Or battle monsters to save the planet?

TRIED & TRUSTED

There can be reassurance in repeating tasks. It often promotes a controlled outcome, which is ideal when life feels overwhelming or out of control. Replicating an experience, such as playing the same level of a game over and over to perfection, gives the player a sense of control and familiarity: it's like listening to a favourite song that always makes you feel happy or confident.

ENCOURAGING CREATIVITY

Inventiveness is a huge part of many modern games: in Minecraft and Roblox, for example, players regularly dream up amazing structures or new ways to play. Using our imagination to create something (whether digitally or physically) is massively beneficial for the brain; that's why Lego is sometimes used in the medical sector as both a stress reliever and a brain injury rehabilitation tool.

Meet Our Expert

Daniel Lipscombe is a writer who specialises in technology, video gaming, virtual reality and Web3. Author of 15 guidebooks for children on games such as Fortnite, Apex Legends, Valorant, Roblox and Minecraft, his work has also been published in the likes of PC Gamer, Kotaku, Pocket Gamer and VG247.



Source: https://www.ofcom.gov.uk/_data/assets/pdf_file/0024/234809/childrens-media-use-and-attitudes-report-2022.pdf

NOS National Online Safety®
#WakeUpWednesday

Learning together with enjoyment, challenge and Christian Values, we enable everyone to succeed.

CONTACT US



Please always request to speak to your child's class teacher as first point of contact if you have a query or concern. If it cannot be resolved with the teacher, a member of the Senior Leadership Team will aim to make themselves available to you as soon as possible.

School contact details: 01200 422915 or bursar@wwb.lancs.sch.uk

Visit us on the web at [Home | Waddington and West Bradford C.E. Primary School \(www.wwb.lancs.sch.uk\)](#)

Follow us on FACEBOOK - Waddington and West Bradford Primary School